



## Belmont Park Picks Brian Nadeau

Race 1 Pick 5 Plays: \$36

6-3-5-2-4-1 / 8 / 8-2/ 1 (entry)/ 7-10-11-5-1-2

Race 2 Pick 4 Plays: \$18

8-2 / 8-2-6 / 1 (entry) / 7-10-11-5-1-2

Race 7 Pick 4 Plays: \$40

7-2 / 2-8-7-12-5 / 2-6 / 7-1-4-5

### Picks

#### **Race 1**

#6 Storm Team: Pace presser has burned some money in his day but drew perfectly outside the speed here, will offer a bit of value and keeps Irad; finally his time.

#3 Master Merion: The horse to beat will be in front as far as he can take them, but that 7<sup>th</sup> furlong, along with a lot of other speed, spells trouble; second-best.

#5 Morocco: Logical contender is another who has had some chances, but if the pace falls apart, that route foundation will come in handy in the lane; in the mix.

#2 Special Intention: Pricey Madaglia d'Oro firster ships in, has a big pedigree and cost half a million, and it's not like the proven runners are aces; worth a long look.

If on dirt: 4-1-2-7

#### **Race 2**

#8 Selenite: Expected Lone F catches a paceless group, just won at the level, goes off the claim for Toscano (20%) and simply looks better than these; too tough.



#2 Barrel of Dreams: Tactical miss will be closest to the pick early and drew well, and that comeback was solid, so if she improves, she's can contend; exotics appeal.

#7 Bareeqa: The main danger (on the tote) will be spotting a lot of ground to the pick, so while her recent form is very solid, she may run out of room; tricky read.

#6 Khaleesi Kat: Underlay has no speed at all and is always at the mercy of the pace, and she's finished behind several of these of late too; using underneath, if at all.

If on dirt: 1a-4-5-8

### **Race 3**

#8 National Flag: Pletcher firster cost 600k, drew a perfect outside attack post, has a sprint pedigree being by Speightstown, and doesn't appear to meet much on paper; figures a handful.

#2 Base Command: Son of Tiznow debuts for Hennig, who can pop with a firster, and this one did cost 500k, but that pedigree says he'll make his hay later this summer; waiting for the stretchout.

#6 Shangroyal: Ward charge is the lone one here with a run, and that's big, but that CD debut wasn't much, and note he was 9-2 for a barn that gets hammered with Ky. debut 2yos; tough to love.

#5 Snapper Sinclair: City Zip firster cost a steep 180k and it's a good sign to see Asmussen reach for Irad, though the thinking is that this one is prepping for the Spa; taking a wait and see approach.

### **Race 4**

#1 Maker Entry: Both halves employ similar pressing styles and exit sharp runs, don't meet the sharpest group, and, with Castellano and Jose Ortiz named, both figure to start; imposing entry.

#8 Kitty Madness: Longshot stretch runner rises in class after beating lesser, but the expected hot and contested pace should aid her late run, at what a huge price too; may spice up your exotics.

#10 Ten Penny Princess: Fellow deep closer will get bet and is another who will like the race flow, though she's also one who is facing tougher than she's accustomed too; should get a piece.



#3 Munchkin Money: Lightly raced stretch runner did some good things for Brown last year and now goes for Lynch, who is rock solid too, but she may need one off the break; fringe player late.

If on dirt: 2-7-1-3

#### **Race 5**

#7 Arghad: Longshot isn't too far behind these on paper, has more upside than most, drew better than the main contenders and exits a very key race Belmont Day; bombs away.

#10 Whatawonderflworld: Heavy hitter impressed when 2<sup>nd</sup> off the long layoff last time, to a likely future stakes winner too, and he should only be tighter today; huge chance.

#11 Turbo Street: Big underlay got no help from the draw and figures wide every step of the way, and while the blinks may help, it's not like he's punching it in late; dicey at best.

#5 Roman Approval: Dangerous sort was way over his head going 2 miles in the GIII, but the prior runs make him a threat, though wiring this group won't be easy; trying to beat.

If on dirt: 3-13-10-8

#### **Race 6**

#2 Battalion Runner: Game runner-up in the GII Wood Memorial makes his first start since, has a big tactical edge on his main rival and a ton of talent as well; look out.

#3 Practical Joke: Versatile and talented runner was a surprising 5<sup>th</sup> in the Derby and is a GI winner here at this trip too, but will be spotting ground to the pick; not today.

#5 Giuseppe the Great: The best of the rest was a strong 2<sup>nd</sup> to a Baffert romper in the local GII last time and has upside, though the top pair are two tigers; tri kicker only.

#4 True Timber: Expected pace player will be involved early, but he's blinked in the stretch every time and simply is not the caliber of the leading trio; minor award at best.



### Race 7

#7 Unified: Potentially overrated runner couldn't win the GI at Aqueduct, when he was a month the best on paper, but drew perfectly here and has a huge early edge on the chalk; bounces back.

#2 Mind Your Biscuits: Dubai hero is in raging form and hits hard, but couldn't run down the pick at GP in February and just maybe needs this off the long journey to the Middle East; still, plenty scary.

#4 Tommy Macho: Stalker from Pletcher won't be too far back early, and he's got a big race in him on his best day, though even then, that may not be enough to crack the top-2; logical in the exotics.

#1 Stallwalkin' Dude: Cagey veteran just keeps firing and was a fast 2<sup>nd</sup> to a romping Ca. invader in the GII here last time, and the extra furlong should play to his advantage too; price chance underneath.

### Race 8

#2 Beau Recall: Santa Anita invader has had the misfortune of chasing an undefeated miss out West, but drew perfectly here, meets a relatively modest cast and should be rolling late; blows it up in the lane.

#8 New Money Honey: Versatile Breeders' Cup winner got untracked for Brown when she walked on the lead and forgot to stop in the GIII prep, but is just as comfy settling just off the pace; the gal to beat.

#7 Uni: The second from Brown enters off a game win at Maisons-Laffitte last time, adds Lasix and gets Irad, which is notable, especially since this barn has another invader entered; would be no surprise.

#12 Sistercharlie: Big underlay drew poorly in her US debut for Brown, looks a bit dressed up off that 2<sup>nd</sup> in a weak renewal of the GI French Oaks, and doesn't add Lasix either; not buying what she's selling.

### Race 9



#2 Matt King Coal: Expected Lone F catches a group with no speed at all, has really come into his own in his last two and looks poised to nab his first big one; come and catch the upset pick.

#6 Shaman Ghost: Deserved odds-on favorite is the second best dirt router in the country and wins this with any of his last three, but just maybe the pace plays against him; runs out of room.

#5 Follow Me Crev: California invader has chased a couple of Baffert hotshots of late but was soundly beaten by the chalk three-back, and is another who won't get his pace; tough to tout.

#1 Keen Ice: Deep closer has gotten a lot of publicity for beating American Pharoah in the GI Travers, but the rest of his runs aren't much and at 4-1, he'd be a huge underlay; just not seeing it.

#### **Race 10**

#7 Yoshida: Budding superstar is versatile enough to be placed anywhere, should be sitting just off what looks like a very pedestrian pace and will get first run off the far turn; love his chances here.

#1 Good Samaritan: Unlucky sort ran out of room when 2<sup>nd</sup> in the GIII prep but drew well and should like this trip, though his lack of early speed is obviously a major concern; overdue to net a big one.

#4 Oscar Performance: Breeders' Cup winner awoke last time, when he walked early and easily held off the 1, but this 1 ¼ miles is a worry, and may stretch his rubber band mighty thin; wanting late.

#5 Called to the Bar: The best of the Euro invaders has really progressed since stretching out two-back, exits a well-regarded GIII win too, and should like this distance as well as anyone; major player.

#### **Race 11**

#8 Pollack: Class dropper didn't run poorly when adding blinkers and running 5<sup>th</sup> at Pim last time, and he should trip out nicely, at what figures to be a nice price in a wide open field; sends them home happy.



#7 Crime Lab: Lightly raced runner is another dropping from the MSW ranks, and he's been in with some good fields, so, with blinkers going on, there's a chance he wakes up at a big number; do not ignore him.

#1 California Swing: Stalker fell too far back when the blinks were removed last time, so the hood going back on will be a help, though his margin for error is slim, and he's had his chances; figures for a share.

#9 Big Exchange: The best of the proven runners at the level just beat 'Swing when 3<sup>rd</sup> last time, and his tactical speed helps, but taking an underlaid price isn't ideal against this tough of a group; must prove it.

If on dirt: 1-7-4-5